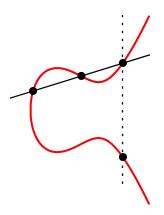
Elliptic Curve Cryptography Fundamentals



Elliptic Curves

 \bullet An elliptic curve is the solution set of a nonsingular cubic polynomial equation in two unknowns over a field ${\cal F}$

$$\mathcal{E} = \{(x, y) \in \mathcal{F} \times \mathcal{F} \mid f(x, y) = 0\}$$

The general equation of a cubic in two variables is given by

$$ax^3 + by^3 + cx^2y + dxy^2 + ex^2 + fy^2 + gxy + hx + iy + j = 0$$

 The short forms of elliptic curves over finite fields are useful in cryptography

4□▶ 4ⓓ▶ 4ಠ▶ 4ಠ▶ ಠ 4)Q(*

Elliptic Curves

The short Weierstrass elliptic curves are given as

$$y^2 = x^3 + ax + b$$

where the characteristic of the field is not 2 or 3

- The Edwards and Montgomery are also useful in cryptography
- The Edwards curves are given as

$$x^2 + y^2 = 1 + dx^2y^2$$

where d is not a square in the field

The general form of a Montgomery curve is

$$by^2 = x^3 + ax^2 + x$$

where $b \neq \pm 2$ and $a \neq 0$

Weierstrass Elliptic Curves over ${\mathcal R}$

- The field in which this equation solved can be an infinite field, such as $\mathcal C$ (complex numbers), $\mathcal R$ (real numbers), or $\mathcal Q$ (rational numbers)
- The **point at infinity** defined with the pair (x, y) as

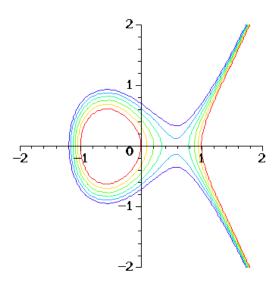
$$\lim_{x\to\infty}y=\infty$$

and denoted as \mathcal{O}

- ullet ${\mathcal O}$ is also considered a solution of the equation
- The elliptic curves over \mathcal{R} for different values of a and b make continuous curves on the plane, which have either one or two parts

ttp://koclab.org Çetin Kaya Koç Spring 2018

Weierstrass Elliptic Curves over \mathcal{R}





http://koclab.org Çetin Kaya Koç Spring 2018

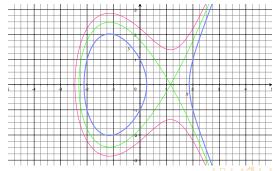
Weierstrass Elliptic Curves over ${\mathcal R}$

- $\Delta = 4a^3 + 27b^2$ is called the discriminant
- When $\Delta = 0$, the curve becomes **singular**

$$ullet$$
 $\Delta=419>0$ for $a=-4$ and $b=5$ (red, smooth)

$$ullet$$
 $\Delta=-229<0$ for $a=-4$ and $b=1$ (blue, smooth)

$$ullet$$
 $\Delta=0$ for $a=-4$ and $\sqrt{256/27}=3.079201$ (green, singular)

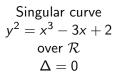


http://koclab.org Cetin Kaya Koc Spring 2018 6/53

Singular vs Smooth Curves over ${\mathcal R}$

 $oldsymbol{\Phi} \Delta = 0$ makes singular curves while $\Delta \neq 0$ makes smooth curves







Singular curve $y^2 = x^3$ over \mathcal{R} $\Delta = 0$



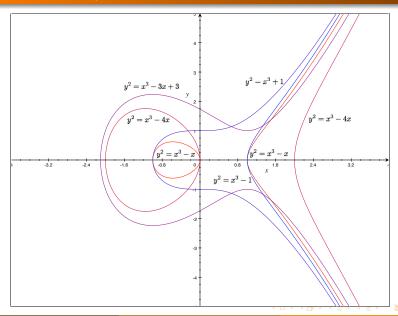
Smooth curve $y^2 = x^3 + x + 1$ over \mathcal{R} $\Delta = 31$



Smooth curve $y^2 = x^3 - x$ over \mathcal{R} $\Delta = -4$

◆□▶ ◆□▶ ◆ ■ ◆ 9 Q (*)

Weierstrass Elliptic Curves over \mathcal{R}



Çetin Kaya Koç

Theorem

A line that intersects an elliptic curve at 2 points crosses at a third point.

Consider the elliptic curve and the linear equation together:

$$y^2 = x^3 + ax + b$$
$$y = cx + d$$

 Substituting y from the second equation to the first one, we obtain a cubic equation in x

$$(cx+d)^2 = x^3 + ax + b$$

4ロ > 4回 > 4 き > 4 き > き のQの

Elliptic Curve Chord

This is simplified as

$$x^3 - c^2x^2 + (a - 2cd)x + (b - d^2) = 0$$

- This is a cubic equation in x with real coefficients
- A cubic equation with real coefficients has either:
 - 1 real and 2 complex (conjugate) roots, or
 - 3 real roots
- Since we already have 2 real points on the curve (2 real roots), the third point must be real too

<ロ > < 部 > < 差 > < 差 > を き > を を を の へ で 。

Elliptic Curve Chord with Line y = x

• For example, by solving $y^2 = x^3 - 4x$ with the linear equation y = x together, we find $x^3 - 4x = x^2$, and thus

$$x(x^2-x-4)=0$$

- This equation has 3 solutions: x = 0, $x = \frac{1-\sqrt{17}}{2}$, and $x = \frac{1+\sqrt{17}}{2}$
- By evaluating the elliptic curve equation $y^2 = x^3 4x$ at these x values, we find the solution points as

$$\left(\tfrac{1}{2}(1-\sqrt{17}),\; \sqrt{\tfrac{1}{2}(9-\sqrt{17})}\right),\;\; (0,\;0),\;\; \left(\tfrac{1}{2}(1+\sqrt{17}),\; \sqrt{\tfrac{1}{2}(9+\sqrt{17})}\right)$$

Approximate values of the points are

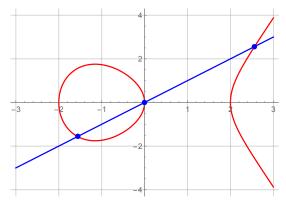
$$(-1.56155, -1.56155), (0,0), (2.56155, 2.56155)$$

- 4 ロ 2 4個 2 4 種 2 4 種 3 年 - 约 9 0 0

http://koclab.org Çetin Kaya Koç Spring 2018

Elliptic Curve Chord with Line y = x

- This graph shows the elliptic curve equation $y^2 = x^3 4x$
- The line y = x intersects the curve at 3 points



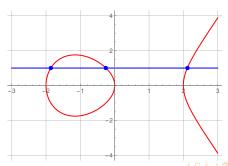
◆□▶★御▶★恵▶★恵▶ ■ 釣९@

attp://koclab.org Cetin Kaya Koc Spring 2018 12 / 53

Elliptic Curve Chord with Line y = 1

- By solving $y^2 = x^3 4x$ with the linear equation y = 1 together, we find $x^3 4x = 1$, and thus $x^3 4x 1 = 0$
- This equation in x has 3 real solutions and their approximate values are x=-1.86081, x=-0.254102, and x=2.11491
- Approximate values of the points are

$$(-1.86081, 1), (-0.254102, 1), (2.11491, 1)$$

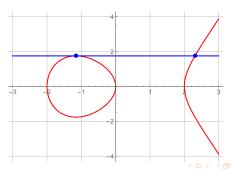


http://koclab.org Çetin Kaya Koç Spring 2018 13/53

Elliptic Curve Chord with Line $y = 4/(27)^{1/4} = 1.75477$

- By solving $y^2 = x^3 4x$ with the linear equation $y = 4/(27)^{1/4}$ together, we obtain $x^3 4x 16/\sqrt{27} = 0$
- This equation in x has 2 repeated solutions and 1 other solution as $-2/\sqrt{3}$, $-2/\sqrt{3}$, and $4/\sqrt{3}$
- Their approximate values of the points are

$$(-1.1547, 1.75477), (-1.1547, 1.75477), (2.3094, 1.75477)$$



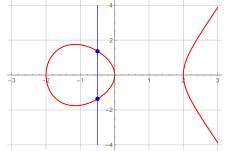
http://koclab.org Çetin Kaya Koç Spring 2018 14/53

Elliptic Curve Chord with Line x = -1/2

- By solving $y^2=x^3-4x$ with the linear equation x=-1/2 together, we obtain $y^2=-1/8+2=15/8$
- Solving for y, we find ONLY two points

$$(-1/2, -\sqrt{15/8}), (-1/2, \sqrt{15/8})$$

ullet The third point is the point at infinity ${\cal O}$

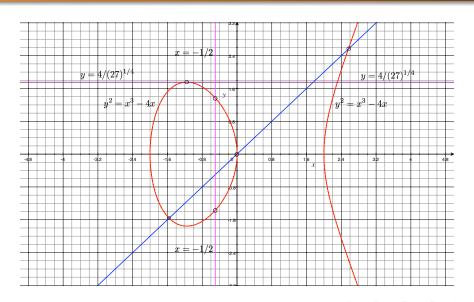


4 D F 4 B F 4 B F 4 S C C C

15/53

http://koclab.org Cetin Kaya Koc Spring 2018

Elliptic Curve Chord and Tangent



http://koclab.org Çetin Kaya Koç Spring 2018 16/53

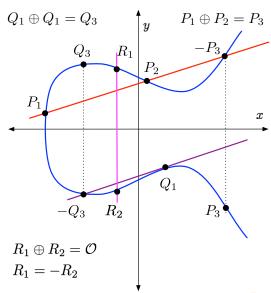
Weierstrass Curve Chord-and-Tangent Rule

- The Weierstrass curves has a chord-and-tangent rule for adding two points on the curve to get a third point
- Together with this addition rule, the set of points on the curve forms an Abelian additive group in which the point at infinity is the zero element of the group
- The point at infinity, denoted as \mathcal{O} is also a solution of the Weierstrass equation $y^2 = x^3 + ax + b$
- ullet The best way to explain the addition rule is to use geometry over ${\mathcal R}$

 4 □ ▶ 4 □ ▶ 4 □ ▶ 4 □ ▶ 3 □ 9 0 0

 Spring 2018
 17 / 53

http://koclab.org Çetin Kaya Koç



- The "point addition" is a geometric operation: a linear line that connects P_1 and P_2 also crosses the elliptic curve at a third point, which we name it as $-P_3$
- $-P_3 = (x_3, -y_3)$ is the mirror image (with respect to the x axis) of P_3
- \bullet $-P_3$ is also called the negative of P_3
- The new "sum" point $P_3 = P_1 \oplus P_2$
- ullet The point at infinity ${\cal O}$ acts as the neutral (zero) element

$$P \oplus \mathcal{O} = \mathcal{O} \oplus P = P$$

 $P \oplus (-P) = (-P) \oplus P = \mathcal{O}$

• The addition rule for $P_3 = P_1 \oplus P_2$ can be algebraically obtained by first computing the slope m of the straight line that connects $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ using

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

• In the case of doubling $Q_3 = Q_1 \oplus Q_1 = (x_1, y_1) \oplus (x_1, y_1)$, the slope m of the linear line is equal to the derivative of the elliptic curve equation $y^2 = x^3 + ax + b$ evaluated at point (x_1, y_1) as

$$2yy' = 3x^2 + a \rightarrow y' = \frac{3x_1^2 + a}{2y_1} = m$$

• Once the slope m is obtained, the linear equation can be written, and solved together with the elliptic curve equation to find x_3 and y_3

ttp://koclab.org Cetin Kaya Koc Spring 2018 20/53

• Since the slope is m, and the linear line goes through (x_1, y_1) , its equation would be of the form

$$y-y_1=m(x-x_1)$$

• Therefore, the new coordinates of new point (x_3, y_3) can be obtained by solving these two equations together

$$y^2 = x^3 + ax + b$$

$$y = m(x - x_1) + y_1$$

This gives

$$x_3 = m^2 - x_1 - x_2$$

 $y_3 = m(x_1 - x_3) - y_1$

Weierstrass Curve Addition $P_3 = P_1 \oplus P_2$

- If $P_1 = \mathcal{O}$, then $P_3 = \mathcal{O} \oplus P_2 = P_2$
- If $P_2 = \mathcal{O}$, then $P_3 = P_1 \oplus \mathcal{O} = P_1$
- If $P_2 = -P_1$, then $P_3 = P_1 \oplus (-P_1) = \mathcal{O}$
- Otherwise, first compute the slope using

$$m = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} & \text{for } x_1 \neq x_2\\ \frac{3x_1^2 + a}{2y_1} & \text{for } x_1 = x_2 \text{ and } y_1 = y_2 \end{cases}$$

• Then, (x_3, y_3) is computed using

$$x_3 = m^2 - x_1 - x_2$$

 $y_3 = m(x_1 - x_3) - y_1$

Cetin Kaya Koc Spring 2018

Elliptic Curves over Finite Fields

- The field in which the Weierstrass equation solved can also be a finite field, which is of interest in cryptography
- We have 3 types of finite fields:
 - Characteristic p: GF(p)
 - Characteristic 2: GF(2^k)
 - Characteristic p: $GF(p^k)$
- The elliptic curves over GF(p) and $GF(2^k)$ are more common and standardized by the NIST and other standard organizations

http://koclab.org Çetin Kaya Koç Spring 2018

Elliptic Curves over GF(p)

• In GF(p) for a prime $p \neq 2,3$, we can use the Weierstrass equation

$$y^2 = x^3 + ax + b$$

with the understanding that the solution of this equation and all field operations are performed in the finite field GF(p)

- We will denote this group by $\mathcal{E}(a, b, p)$
- For example, the elliptic curve group $\mathcal{E}(1,1,23)$ is the set of solutions (x,y) of the equation $y^2=x^3+x+1$ over the finite field GF(23)

http://koclab.org Çetin Kaya Koç Spring 2018 24

- Since the group is small, we call obtain all elements of the group by solving the equation in GF(23) for all values of $x \in \mathbb{Z}_{23}^*$
- As we give a particular value for x, we obtain a quadratic equation such as $y^2 = z \pmod{23}$
- The solution of this quadratic equation gives the values y and -y, implying the pair (x, y) and (x, -y) are on the curve
- When (x, y) is a solution, so must (x, -y) be, because $y^2 = (-y)^2$
- The Weierstrass elliptic curve is symmetric with respect to the x axis

◆ロト ◆問 ト ◆ 恵 ト ◆ 恵 ・ か Q ○

25 / 53

http://koclab.org Çetin Kaya Koç Spring 2018

Elliptic Curves over GF(p)

• Assigning a particular value of $x \in GF(23)$ in the right hand side of equation $z = x^3 + ax + b$, we solve for the quadratic equation

$$y^2 = z \pmod{p}$$

in order to obtain the point (x, y) in the elliptic curve

- The computation of y is called Discrete Square Root computation for which polynomial algorithms exist for any prime p
- Since p = 23 is small, we can solve such equations using enumeration
- Starting with x = 0, we get $y^2 = 1 \pmod{23}$ which immediately gives two solutions as (0,1) and (0,-1) = (0,22)

◆ロト ◆部 ト ◆ 恵 ト ◆ 恵 ・ り Q (~)

26 / 53

http://koclab.org Çetin Kaya Koç Spring 2018

- For x = 1, we obtain $y^2 = 1^3 + 1 + 1 = 3 \pmod{23}$
- As we observed, this is a quadratic equation, and thus, the solution depends on whether 3 is a square mod 23
- We can discover all squares mod 23 by enumeration

$$y^2$$
: 0 1 2 3 4 5 6 7 8 9 10 11 y : 0 1 5 7 2 11 10 3 y^2 : 12 13 14 15 16 17 18 19 20 21 22 y : 9 6 4 8

- The table shows that the solution of $y^2 = 3 \pmod{23}$ is y = 7
- Therefore, we get two points: (1,7) and (1,-7)=(1,16)

- 4 ロ b 4 個 b 4 種 b 4 種 b 9 Q ()

http://koclab.org Çetin Kaya Koç Spring 2018 27/53

- For x = 2, we obtain $y^2 = 2^3 + 2 + 1 = 11 \pmod{23}$
- However, 11 is not a square, as our table shows
- There is no solution for $y^2 = 11 \pmod{23}$
- This elliptic curve does not have a point whose x coordinate is 2
- For x = 3, we have $y^2 = 3^3 + 3 + 1 = 31 = 8 \pmod{23}$
- The table shows that the solution of $y^2 = 8 \pmod{23}$ is y = 10
- ullet Therefore, we get two points: (1,10) and (1,-10)=(1,13)

◆ロト ◆個ト ◆園ト ◆園ト ■ りへぐ

http://koclab.org Çetin Kaya Koç Spring 2018 28/53

- For x = 4, we have $y^2 = 4^3 + 4 + 1 = 69 = 0 \pmod{23}$
- The solution of $y^2 = 0 \pmod{23}$ is y = 0
- There is only one solution since y = -y = 0
- Therefore, we get one point: (4,0)

◆ロト→御ト→重ト→重ト ■ めの@

Spring 2018

29 / 53

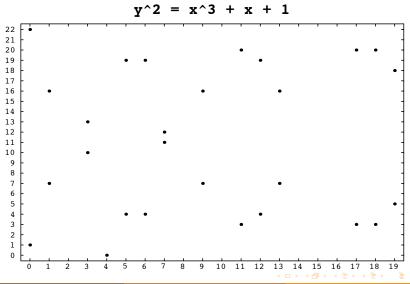
http://koclab.org Çetin Kaya Koç

• Proceeding for the other values of $x \in \mathbb{Z}_{23}^*$, we find all 27 solutions:

- The solutions come in pairs (x, y) and (x, -y)
- Except one of them is alone: (4,0)

◆ロト ◆団 ▶ ◆ 豊 ト ◆ 豊 ・ か Q (~)

http://koclab.org Çetin Kaya Koç



Elliptic Curve Point Addition over GF(23)

- Given $P_1 = (3, 10)$ and $P_2 = (9, 7)$, compute $P_3 = P_1 \oplus P_2$
- Since $x_1 \neq x_2$, we use the first formula for m

$$m = (y_2 - y_1) \cdot (x_2 - x_1)^{-1} \pmod{23}$$

$$= (7 - 10) \cdot (9 - 3)^{-1} \pmod{23}$$

$$= (-3) \cdot 6^{-1} \pmod{23}$$

$$= 20 \cdot 4 \pmod{23}$$

$$= 80 \pmod{23}$$

$$= 11$$

◆ロト ◆部 ▶ ◆ 恵 ▶ ◆ 恵 ◆ りへで

ttp://koclab.org Çetin Kaya Koç Spring 2018 32/53

Elliptic Curve Point Addition over GF(23)

• We use the value of m = 11 to compute x_3 and y_3

$$x_3 = m^2 - x_1 - x_2 \pmod{23}$$

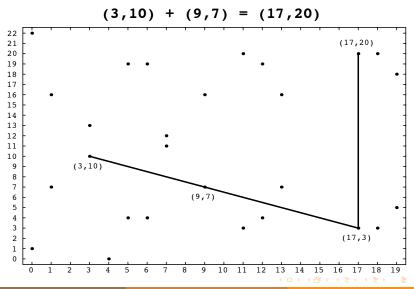
 $= 11^2 - 3 - 9 \pmod{23}$
 $= 17 \pmod{23}$
 $y_3 = m(x_1 - x_3) - y_1 \pmod{23}$
 $= 11 \cdot (3 - 17) - 10 \pmod{23}$
 $= 20 \pmod{23}$

- Therefore, we obtain $(x_3, y_3) = (3, 10) \oplus (9, 7) = (17, 20)$
- Question: Is the geometry of point addition still valid?

- 4 ロ b 4 個 b 4 種 b 4 種 b 9 Q ()

tp://koclab.org Cetin Kaya Koc Spring 2018 33/53

Elliptic Curve Point Addition over GF(23)



p://koclab.org Cetin Kaya Koç Spring 2018 34/53

Elliptic Curve Point Doubling over GF(23)

- Given $P_1 = (3, 10)$, compute $P_3 = P_1 \oplus P_1$
- Since $x_1 = x_2$ and $y_1 = y_2$, we use the second formula for m

$$m = (3x_1^2 + a) \cdot (2y_1)^{-1} \pmod{23}$$

$$= (3 \cdot 3^2 + 1) \cdot (20)^{-1} \pmod{23}$$

$$= 28 \cdot 15 \pmod{23}$$

$$= 5 \cdot 15 \pmod{23}$$

$$= 75 \pmod{23}$$

$$= 6$$

◆ロト ◆部 ト ◆ 恵 ト ◆ 恵 ・ 夕 Q ○

Elliptic Curve Point Doubling over GF(23)

• We use the value of m = 6 to compute x_3 and y_3

$$x_3 = m^2 - x_1 - x_2 \pmod{23}$$

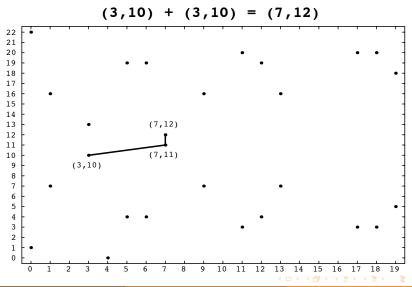
 $= 6^2 - 3 - 3 \pmod{23}$
 $= 7$
 $y_3 = m(x_1 - x_3) - y_1 \pmod{23}$
 $= 6 \cdot (3 - 7) - 10 \pmod{23}$
 $= 12$

- Thus, we have $(x_3, y_3) = (3, 10) \oplus (3, 10) = (7, 12)$
- Question: Is the geometry of point doubling still valid?

→ロト → 個 ト → 直 ト → 直 → りへで

ttp://koclab.org Cetin Kaya Koç Spring 2018 36/53

Elliptic Curve Point Doubling over GF(23)



ctp://koclab.org Çetin Kaya Koç Spring 2018 3

Elliptic Curve Point Multiplication

The elliptic curve point multiplication operation takes an integer k
and a point on the curve P, and computes

$$[k]P = \overbrace{P \oplus P \oplus \cdots \oplus P}^{k \text{ terms}}$$

- This can be accomplished with the binary method, using the binary expansion of the integer $k = (k_{m-1} \cdots k_1 k_0)_2$
- \bullet For example [17]P is computed using the addition chain

$$P \stackrel{d}{\rightarrow} [2]P \stackrel{d}{\rightarrow} [4]P \stackrel{d}{\rightarrow} [8]P \stackrel{d}{\rightarrow} [16]P \stackrel{a}{\rightarrow} [17]P$$

- The symbol $\stackrel{d}{\to}$ stands for doubling, such as $[2]P \oplus [2]P = [4]P$
- ullet The symbol $\stackrel{a}{ o}$ stands for addition, such as $P\oplus [16]P=[17]P$

attp://koclab.org Cetin Kaya Koc Spring 2018 38/53

Number of Points on an Elliptic Curve

• Our elliptic curve group $\mathcal{E}(1,1,23)$ had the following elements:

- There are 27 points in the above list
- The elliptic curve group $\mathcal{E}(1,1,23)$ has 27+1=28 elements, including the point at infinity \mathcal{O}
- The order of the elliptic curve group $\mathcal{E}(1,1,23)$ is ${\bf 28}$

4□▷ 4₫▷ 4₫▷ 4₫▷ 4₫▷ ₹

39 / 53

http://koclab.org Cetin Kaya Koc Spring 2018

Order of Elliptic Curve Groups

- The order of $\mathcal{E}(a,b,p)$ is always less than 2p+1
- The finite field has p elements, and we solve the equation

$$y^2 = x^3 + ax + b$$

for values of x = 0, 1, ..., p - 1, and obtain a pair of solutions (x, y) and (x, -y) for every x, we can have no more than 2p points

Including the point at infinity, the order is bounded as

$$\operatorname{order}(\mathcal{E}(a,b,p)) \leq 2p+1$$

• The order of $\mathcal{E}(1,1,23)$ is 28 which is less than $2 \cdot 23 + 1 = 47$

40 / 53

http://koclab.org Çetin Kaya Koç Spring 2018

Order of Elliptic Curve Groups

- However, this bound is not very precise
- A more precise bound was given by Hasse
- As we discovered, for a solution $(x, y) \in \mathcal{E}$ to exist, the right hand side $z = x^3 + ax + b$ needs to be a square mod p
- As x takes values in GF(p), depending on whether

$$z = x^3 + ax + b$$

is a square mod p or not, we will have a solution or not

• Therefore, the number of solutions will be less than 2p

◆ロト ◆団 ト ◆ 恵 ト ◆ 恵 ・ かへぐ

http://koclab.org

Order of Elliptic Curve Groups

• If we define $\chi(z)$ as

$$\chi(z) = \begin{cases} +1 & \text{if } z \text{ is square} \\ -1 & \text{if } z \text{ is not square} \end{cases}$$

- This gives the number of solutions to $y^2 = z \pmod{p}$ as $1 + \chi(z)$
- ullet Therefore, we find the size of the group including ${\cal O}$ as

order(
$$\mathcal{E}$$
) = 1 + $\sum_{x \in \mathsf{GF}(p)} (1 + \chi(x^3 + ax + b))$
= $p + 1 + \sum_{x \in \mathsf{GF}(p)} \chi(x^3 + ax + b)$

which is a function of $\chi(x^3 + ax + b)$ as x takes values in GF(p)

4 U P 4 CP P 4 E P 4 E P E - *) U (*

Hasse Theorem

- As x takes values in GF(p), the value of $\chi(x^3 + ax + b)$ will be equally likely as +1 and -1
- This is a random walk where we toss a coin p times, and take either a forward and backward step
- According to the probability theory, the sum $\sum \chi(x^3 + ax + b)$ is of order \sqrt{p}
- ullet More precisely, this sum is bounded by $2\sqrt{p}$
- ullet Thus, we have a bound on the order of $\mathcal{E}(a,b,p)$, due to Hasse:

Theorem

The order of an elliptic curve group over GF(p) is bounded by

$$p+1-2\sqrt{p} \le \mathit{order}(\mathcal{E}) \le p+1+2\sqrt{p}$$

http://koclab.org Cetin Kaya Koc Spring 2018 43/53

The order of an element P is the smallest integer k such that

$$[k]P = \overbrace{P \oplus P \oplus \cdots \oplus P}^{k \text{ terms}} = \mathcal{O}$$

- According to the Lagrange Theorem, the order of any point divides the order of the group
- The primitive element is defined as the element $P \in \mathcal{E}$ whose order $n = \operatorname{order}(P)$ is equal to the group order

$$n = \operatorname{order}(P) = \operatorname{order}(\mathcal{E})$$

According to the Hasse Theorem, we have

$$p+1-2\sqrt{p} \leq \operatorname{order}(\mathcal{E}(a,b,p)) \leq p+1+2\sqrt{p}$$

http://koclab.org Cetin Kaya Koc Spring 2018 44/53

ullet For the group $\mathcal{E}(1,1,23)$, we have $\lceil \sqrt{23} \rceil = 5$, and the bounds are

$$14 \leq \text{order}(\mathcal{E}(1,1,23)) \leq 34$$

Indeed, we found it as $\operatorname{order}(\mathcal{E}(1,1,23)) = 28$

- According to the Lagrange Theorem, the element orders in $\mathcal{E}(1,1,23)$ can only be the divisors of 28 which are 1,2,4,7,14,28
- The order of a primitive element is 28
- ullet The order of ${\mathcal O}$ is 1 since $[1]{\mathcal O}={\mathcal O}$
- The order (4,0) is 2 since $[2](4,0) = (4,0) \oplus (4,0) = \mathcal{O}$

4ロ > 4回 > 4 き > 4 き > き のQの

45 / 53

.ttp://koclab.org Çetin Kaya Koç Spring 2018

• Compute the order of the point P = (11, 3) in $\mathcal{E}(1, 1, 23)$

$$[2]P = (11,3) \oplus (11,3) = (4,0)$$

 $[3]P = (11,3) \oplus (4,0) = (11,20) \leftarrow$

Note that

$$(11,20) = (11,-3) = -P$$

• This gives [3]P = -P and thus

$$[4]P = [3]P \oplus P = (-P) \oplus P = \mathcal{O}$$

Therefore, the order of (11,3) is 4

http://koclab.org

ullet Compute the order of the point P=(1,7) in $\mathcal{E}(1,1,23)$

- Since the order of (1,7) is not 2, or 7, or 14, it must be 28
- Indeed (11,20) and (11,3) are negatives of one another

$$[28]P = [7]P \oplus [21]P = (11,3) \oplus (11,-3) = \mathcal{O}$$

• Therefore, the order of P = (1,7) is 28 and (1,7) is primitive

http://koclab.org Çetin Kaya Koç Spring 2018

Elliptic Curve Group Order

- One remarkable property of the elliptic curve groups is that the order n can be a prime number, while the multiplicative group \mathcal{Z}_p^* order is always even: p-1
- ullet When the group order is a prime, all elements of the group are primitive elements (except the neutral element ${\cal O}$ whose order is 1)
- As a small example, consider $\mathcal{E}(2,1,5)$: The equation

$$y^2 = x^3 + 2x + 1 \pmod{5}$$

has 6 finite solutions (0,1), (0,4), (1,2), (1,3), (3,2), and (3,3)

• Including \mathcal{O} , this group has 7 elements, and thus, its order is a prime number and all elements (except \mathcal{O}) are primitive

http://koclab.org Çetin Kaya Koç

Elliptic Curve Point Multiplication

• The elliptic curve point multiplication operation is the computation of the point Q = [k]P given an integer k and a point on the curve P

$$Q = [k]P = P \oplus P \oplus \cdots \oplus P$$

- If the order of the point P is n, we have $[n]P = \mathcal{O}$
- Thus, the computation of [k]P effectively gives

$$[k]P = [k \bmod n]P$$

Similarly, we have

$$[a]P \oplus [b]P = [a+b \bmod n]P$$
$$[a][b]P = [a \cdot b \bmod n]P$$

4 D > 4 B > 4 E > E + 9)Q(+

Elliptic Curve DLP

- Once we have a primitive element $P \in \mathcal{E}$ whose order n equal to the group order, we can execute the steps of the Diffie-Hellman key exchange algorithm using the elliptic curve group \mathcal{E}
- The security of the classical Diffie-Hellman key exchange, the ElGamal public-key encryption and the signature algorithm, and the NIST Digital Signature Algorithm depends on the difficulty of the DLP in \mathcal{Z}_p^*
- However, these algorithms work over any group as long as the DLP in that group is a difficult problem
- Another type of group for which the DLP is difficult is the elliptic curve group over a finite field

◆ロト ◆団 ト ◆ 豊 ト ◆ 豊 ・ り へ ○

50 / 53

Elliptic Curve DLP

The Elliptic Curve DLP is defined as the computation of the integer k
given P and Q such that

$$Q = [k]P = P \oplus P \oplus \cdots \oplus P$$

- The Elliptic Curve DLP seems to be a much more difficult problem than the DLP in \mathbb{Z}_n^*
- The ECDLP requires an exhaustive search on the integer k
- No subexponential algorithm for the ECDLP exists as of yet
- Moreover, the elliptic curve variants of the Diffie-Hellman, the ElGamal, and the DSA require significantly smaller group size for the same amount of security, as compared to that of \mathcal{Z}_{p}^{*} groups

◆□▶◆御▶◆園▶◆園▶ ■ 釣९♡

http://koclab.org Çetin Kaya Koç Spring 2018 51/53

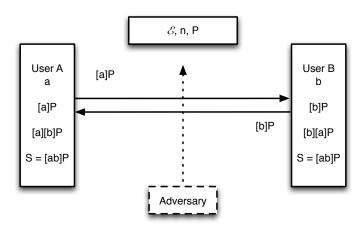
Elliptic Curve Diffie-Hellman

- A and B agree on the elliptic curve group \mathcal{E} of order n and a primitive element $P \in \mathcal{E}$ (whose order is also n)
- This is done in public: \mathcal{E} , n, and P are known to the adversary
- A selects integer $a \in [2, n-1]$, computes Q = [a]P, and sends Q to B
- B selects integer $b \in [2, n-1]$, computes R = [b]P, and sends R to A
- A receives R, and computes S = [a]R
- B receives Q, and computes S = [b]Q

$$S = [a]R = [a][b]P = [a \cdot b \mod n]P$$
$$S = [b]Q = [b][a]P = [b \cdot a \mod n]P$$

◆ロト ◆部 ト ◆ 恵 ト ◆ 恵 ・ り Q ○

Elliptic Curve Diffie-Hellman



ttp://koclab.org Çetin Kaya Koç Spring 201