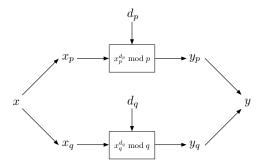
## **Fault Attacks and Countermeasures**



#### Fault Attacks

- Safe-error attack was a type of fault attack
- Timely induce a fault into ALU during multiply operation at step i
- Check the output
  - If the result is incorrect (invalid signature or error notification), then the error was effective  $\Rightarrow d_i = 1$
  - If the result is correct, then the multiplication was dummy (safe error)  $\Rightarrow d_i = 0$
- Re-iterate the attack for another value of *i*
- It was introduced into the RSA when Square-and-Multiply-Always algorithm was used

# Square-and-Multiply Algorithm

• The Square-and-multiply algorithm leaks information on private key

Input: 
$$m, d = (d_{k-1}, \ldots, d_0)_2, n$$
  
Output:  $s = m^d \pmod{n}$   
1.  $R_0 \leftarrow 1$   
2. For  $i = k - 1$  downto 0  
 $R_0 \leftarrow R_0^2 \pmod{n}$   
If  $d_i = 1$  then  $R_0 \leftarrow R_0 \cdot m \pmod{n}$   
3. Return  $R_0$ 

- It performs exponentiation left to right
- 2 Temporary variables R<sub>0</sub> and m
- Susceptible to SPA-type attacks

# Square-and-Multiply-Always Algorithm

• One way to avoid leakage is to square and multiply at every step

Input: 
$$m, d = (d_{k-1}, \ldots, d_0)_2, n$$
  
Output:  $s = m^d \pmod{n}$   
1.  $R_0 \leftarrow 1$ ;  $R_1 \leftarrow 1$   
2. For  $i = k - 1$  downto 0  
 $R_0 \leftarrow R_0^2 \pmod{n}$   
 $b \leftarrow 1 - d_i$ ;  $R_b \leftarrow R_b \cdot m \pmod{n}$   
3. Return  $R_0$ 

• When b = 1 (i.e.,  $d_i = 0$ ), there is a dummy multiplication

- The power trace is a regular succession of squares and multiplies
- 3 Temporary variables:  $R_0$ ,  $R_1$  and m
- Not susceptible to SPA-type attacks
- Susceptible to Safe-Error attacks

# Safe-Error Attack

- Timely induce a fault into ALU during multiply operation at step i
- Check the output
  - If the result is incorrect (invalid signature or error notification), then the error was effective  $\Rightarrow d_i = 1$
  - If the result is correct, then the multiplication was dummy (safe error)  $\Rightarrow d_i = 0$
- Re-iterate the attack for another value of *i*

# Montgomery Powering Ladder

Montgomery exponentiation algorithm

Input: 
$$m, d = (d_{k-1}, \ldots, d_0)_2, n$$
  
Output:  $s = m^d \pmod{n}$   
1.  $R_0 \leftarrow 1$ ;  $R_1 \leftarrow m$   
2. For  $i = k - 1$  downto 0  
 $b \leftarrow 1 - d_i$ ;  $R_b \leftarrow R_0 \cdot R_1 \pmod{n}$   
 $R_{d_i} \leftarrow R_{d_i}^2 \pmod{n}$   
3. Return  $R_0$ 

- This algorithm behaves regularly without dummy operations
- 2 Temporary variables: R<sub>0</sub> and R<sub>1</sub>
- Not susceptible to SPA-type attacks
- Not susceptible to Safe-Error attacks

#### Safe-Error, GCD Attack

# Square-and-Multiply Algorithm Example

- $e = 9 = (1001)_2$
- Square-and-Multiply Algorithm
- Start with  $R_0 = 1$

• Result: 
$$R_0 = m^9$$

Total of 4 squarings and 2 multiplications

# Square-and-Multiply-Always Algorithm Example

• 
$$e = 9 = (1001)_2$$

- Square-and-Multiply-Always Algorithm
- Start with  $R_0 = 1$  and  $R_1 = 1$

				Step 2b
3	1	0	$R_0 = R_0^2 = 1$	$R_0 = R_0 m = m$
2	0	1	$R_0 = R_0^2 = m^2$	$R_1 = R_1 m = m$
1	0	1	$R_0 = R_0^2 = m^4$	$R_0 = R_0 m = m$ $R_1 = R_1 m = m$ $R_1 = R_1 m = m^2$
0	1	0	$R_0 = R_0^2 = m^8$	$R_0 = R_0 m = m^9$

- Result:  $R_0 = m^9$
- Total of 4 squarings and 4 multiplications

# Montgomery Powering Ladder Algorithm Example

• 
$$e = 9 = (1001)_2$$

- Montgomery Powering Ladder Algorithm
- Start with  $R_0 = 1$  and  $R_1 = m$

i	di	b	Step 2a	Step 2b
3	1	0	$R_0 = R_0 R_1 = m R_1 = R_0 R_1 = m^3$	$R_1 = R_1^2 = m^2$
2	0	1	$R_1 = R_0 R_1 = m^3$	$R_0 = R_0^2 = m^2$
1	0	1	$R_1 = R_0 R_1 = m^5$	$R_0 = R_0^2 = m^4$
0	1	0	$R_0 = R_0 R_1 = m^9$	$R_1 = R_1^2 = m^{10}$

• Result: 
$$R_0 = m^9$$

Total of 4 squarings and 4 multiplications

# General Fault Attack Assumptions

- Precise bit errors
  - The attacker can cause a fault in a single bit
  - Full control over the timing and location of the fault
- Precise byte errors
  - The attacker can cause a fault in a single byte
  - Full control over the timing but only partial control over the location (e.g., which byte is affected)
- Unknown byte errors
  - The attacker can cause a fault in a single byte
  - Partial control over the timing and location of the fault
- Random errors
  - Partial control over the timing and no control over the location

# Computing RSA Signature with CRT

- Computation of a signature  $y = x^d \pmod{n}$  using CRT
- First we compute  $x_p, d_p$  and  $x_q, d_q$  using

$$egin{array}{lll} x_p = x \pmod{p} & ext{and} & d_p = d \pmod{p-1} \ x_q = x \pmod{q} & ext{and} & d_q = d \pmod{q-1} \end{array}$$

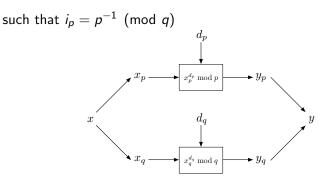
• Then we compute  $y_p$  and  $y_q$  using

$$y_p = x_p^{d_p} \pmod{p}$$
 with  $d_p = d \pmod{p-1}$   
 $y_q = x_q^{d_q} \pmod{q}$  with  $d_q = d \pmod{q-1}$ 

# Computing RSA Signature with CRT

• We then apply the CRT to compute  $y = x^d \pmod{n}$ 

$$y = CRT(y_p, y_q; p, q)$$
  
=  $y_p + p \cdot [i_p \cdot (y_q - y_p) \mod q]$ 



# Computing RSA Signature with CRT

• We can prove this expression by reducing mod p

$$y = y_p + p \cdot [i_p \cdot (y_q - y_p) \mod q] \pmod{p}$$
  
=  $y_p \pmod{p}$ 

• To prove it mod q, we note that  $i_p \cdot p = 1 + M_1 \cdot q$  for some  $M_1$ 

$$y = y_p + (1 + M_1 \cdot q) \cdot (y_q - y_p) + M_2 \cdot q$$
  

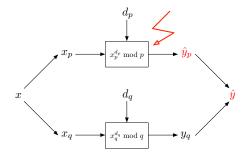
$$y = y_p + (1 + M_1 \cdot q) \cdot (y_q - y_p) + M_2 \cdot q \pmod{q}$$
  

$$= y_p + y_q - y_p \pmod{q}$$
  

$$= y_q \pmod{q}$$

## GCD Attack

• Assume that due to the induced fault,  $y_p$  is incorrectly computed



• The prime factor q can be obtained using the incorrect  $\hat{y}$  as

$$gcd(\hat{y}^e - x \mod n, n) = q$$

#### GCD Attack – Proof

- If we had the correct y value, we would have  $y^e = x \pmod{n}$
- Therefore,  $gcd(y^e x \mod n, n) = gcd(0, n) = n$
- Due to incorrect  $\hat{y}^e$  value we have  $\hat{y}^e \neq x \pmod{n}$
- However,  $\hat{y}$  is incorrect mod p but it is correct mod q

$$\hat{y}^e = \hat{y}^e_p \neq y^e_p \neq x_p \pmod{p}$$

$$\hat{y}^e = \hat{y}^e_q = y^e_q = x_q \pmod{q}$$

#### GCD Attack – Proof

#### Therefore

$$\hat{y}^e - x_p = \hat{y}_p^e - x_p \neq 0 \pmod{p} \iff p \nmid (\hat{y}^e - x)$$

$$\hat{y}^e - x_q = \hat{y}_q^e - x_q = 0 \pmod{q} \iff q \mid (\hat{y}^e - x)$$

- This implies  $gcd(\hat{y}^e x \mod n, n) = q$
- Since  $(\hat{y}^e x)$  and *n* are both divisible by *q*, their GCD is *q*

- Let p = 17 and q = 19, which gives  $n = p \cdot q = 323$  and  $\phi(n) = (p-1) \cdot (q-1) = 288$
- Select e = 23, since  $gcd(e, \phi(n)) = gcd(23, 288) = 1$
- Compute  $d = e^{-1} \pmod{n}$ , which gives d = 263
- We select x = 100
- We compute  $y = x^d \pmod{n}$  as y = 25

• In order to apply CRT, we first compute

• Mod *p* exponentiation:

$$y_p = x_p^{d_p} \pmod{p} \rightarrow y_p = 15^7 \mod{17} \rightarrow y_p = 8$$

• Mod *q* exponentiation:

$$y_q = x_q^{d_q} \pmod{q} \rightarrow y_q = 5^1 1 \mod{19} \rightarrow y_q = 6$$

• The CRT gives y as

$$y = y_p + p \cdot [i_p \cdot (y_q - y_p) \mod q]$$
  
= 8 + 17 \cdot [9 \cdot (6 - 8) \mod 19]  
= 25

- Now assume that  $y_p$  was incorrectly computed as  $\hat{y}_p$
- Instead of  $y_p = 8$ , we compute  $\hat{y}_p = 10$  due to the induced fault
- This incorrect value  $\hat{y}_p = 10$  would be used in the CRT computation

$$\hat{y} = \hat{y}_p + p \cdot [i_p \cdot (y_q - \hat{y}_p) \mod q]$$
  
= 10 + 17 \cdot [9 \cdot (6 - 10) \cdot mod 19]  
= 44

• We would obtain an incorrect value  $\hat{y} = 44$ 

- This result 44 is **incorrect** mod *n* since  $44 \neq 100^{263} \pmod{323}$
- The correct result is  $25 = 100^{263} \pmod{323}$
- This result 44 is **incorrect** mod *p* since 44 = 10 (mod 17) since the correct result is 25 = 8 (mod 17)
- However, this result 44 is correct mod q since 44 = 6 (mod 19) since the correct result is 25 = 6 (mod 19)

- This resulting incorrect value  $\hat{y} = 44$  allows us to factor  $n = p \cdot q$
- We obtain  $q = \gcd(Q, n)$  such that  $Q = \hat{y}^e x \pmod{n}$

$$Q = \hat{y}^{e} - x \pmod{n}$$
  
= 44<sup>23</sup> - 100 (mod 323)  
= 228

$$q = gcd(Q, n)$$
  
= gcd(228, 323)  
- 10

#### Countermeasures Against GCD Attack

#### Recomputation

- It does not detect permanent errors
- It doubles the computation time
- Verification
  - It may double the computation time
  - It requires the knowledge of e

#### Countermeasures Against GCD Attack

- Shamir's method
- Choose a small random r
- Compute  $y_{rp} = x^{d \mod \phi(rp)} \mod rp$
- Compute  $y_{rq} = x^{d \mod \phi(rq)} \mod rq$
- If  $y_{rp} \neq y_{rq} \pmod{r}$ , output ERROR and stop
- Output  $y = CRT(y_{rp} \mod p, y_{rq} \mod q)$
- Shamir's method requires the knowledge of d
- However, in CRT, only  $d_p$  and  $d_q$  are available

# RSA Error Detection – The Standard Mode

- Compute  $z = x^d \pmod{rn}$
- Compute y<sub>r</sub> = x<sup>d mod φ(r)</sup> (mod r) (Note that r can be chosen prime, this φ(r) = r - 1)
- If  $y_r \neq z \pmod{r}$ , output ERROR and stop
- Output  $y = z \pmod{n}$

#### RSA Error Detection – The CRT Mode

• Compute 
$$z_1 = x^{d_p} \pmod{r_1 p}$$

- Compute  $y_{r_1} = x^{d_p \mod \phi(r_1)} \pmod{r_1}$
- If  $y_{r_1} \neq z_1 \pmod{r_1}$ , output ERROR and stop

• Compute 
$$z_2 = x^{d_q} \pmod{r_2 q}$$

• Compute 
$$y_{r_2} = x^{d_q \mod \phi(r_2)} \pmod{r_2}$$

• If  $y_{r_2} \neq z_2 \pmod{r_2}$ , output ERROR and stop

• Output 
$$y = CRT(z_1 \mod p, z_2 \mod q)$$