

Implementation of Naive DES, BitSlice DES, and AES on a PC

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Implementation Description

Naive DES

- Follows the description given in the class lecture notes
- Does the computation in a block on a bit level
- The permutation are performed bit by bit
- The S-boxes are implemented with table lookups
- Encrypt one block at a time (64 bits)

Implementation Description

Bitslice DES

- Follows the description given in class lecture notes and the paper by Eli Biham
- Encryption is performed on 32 blocks in parallel
- Bit i from each block is placed in the i th word,
- Permutation is performed by exchanging words
- Substitution is not done with table lookups because each word contains bits from different blocks
- Substitution is done with Boolean functions

Implementation Description

Bitslice DES

- A paper by Matthew Kwan gives the S-boxes in terms of Boolean functions(XOR,OR,AND,NOT)
- Each S-box takes an average of 56 Boolean operations to compute
- Since encryption is performed on multiple blocks in parallel, CBC mode is not possible on a sequence of blocks
- But CBC mode can be done on multiple sequences of blocks (encrypt first block from multiple sequences together, then XOR and encrypt second block from each sequence)

Implementation Description

AES

- Follows the description given in class lecture notes
- Uses T-boxes, which combines SubByte step with the MixColumn step
- The T-boxes are generated before encryption in $GF(2^8)$
- The implementation uses AES-256 (256 bit key length, 128 bit block length)
- The key expansion takes the 256 bit key and generates 15 128-bit round keys
- This implementation is oriented toward performance, but it happens to be relatively resistant to side-channel timing attacks since the implementation uses table lookups, XORs, and does not have conditional statements that introduce timing differences

Testing and Validation

- After implementation, some of the test values on the NIST website for DES and AES were used to check for correctness of the implementation
- The test values consist of known plaintexts, keys, and ciphertexts
- About ~15 test values were used to check for correctness
- For AES-256, the round key expansion was also checked for 2 test keys

- Testing Environment:
 - Language: C/C++ with Visual C++ compiler
 - CPU: Intel Core 2
 - Operating System: Windows 2000
- The encryptions are done with no feedback

Performance Tests

Naive DES

- Key expansion time for 1,200,000 repetitions: 1.688s
- Encryption time for 3,000,000 repetitions: 5.172s
- Encryption speed: 37.1 Mbps
- The encryption is done after the round key expansion

Performance Tests

Bitslice DES

- Conversion to bitslice time for 320,000 repetitions: 1.657s
- Conversion from bitslice time for 320,000 repetitions: 1.156s
- Key expansion time for 1,600,000 repetitions: 1.687s
- Encryption time (no conversion) for 350,000 repetitions: 2.844s
- Encryption time (with conversion at start and end) for 350,000 repetitions: 5.938s
- Encryption speed (no conversion): 252 Mbps
- Encryption speed (with conversion): 120.7 Mbps

Performance Tests

Bitslice DES

- Conversion is done on 32 blocks
- Each encryption is done on 32 blocks in parallel
- Doing two conversions for each encryption reduces the speed by about 50%

Performance Tests

AES-256

- Round key expansion time for 4,000,000 repetitions: 1.297s
- Encryption time for 16,000,000 repetitions: 5.218s
- Encryption speed: 392.5 Mbps

Summary

- The AES implementation is about 55% faster than the bitslice DES implementation and about 950% faster than the naive DES implementation during encryption
- The DES implementation uses 56-bit key, but the AES implementation uses 256-bit key
- AES is faster and more secure than DES on PC



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